Table 1
Figure 1:16 TAC GAME NO. 1617- 1.2D

| PLAY SYMBOL | CAPTION |
| :---: | :---: |
| 1 | ONE |
| 2 | TWO |
| 3 | THR |
| 4 | FOR |
| 5 | FIV |
| 6 | SIX |
| 7 | SVN |
| 8 | EGT |
| 9 | NIN |
| 10 | TEN |
| 11 | ELV |
| 12 | TLV |
| 13 | TRN |
| 14 | FTN |
| 15 | FFN |
| 16 | SXN |
| 17 | SVT |
| 18 | ETN |
| 19 | NTN |
| 20 | TWY |
| 21 | TWON |
| 22 | TWTO |
| 23 | TWTH |
| 24 | TWFR |
| 25 | TWFV |
| 26 | TWSX |
| 27 | TWSV |
| 28 | TWET |
| 29 | TWNI |
| 30 | TRTY |
| 2 |  |


| 31 | TRON |
| :---: | :---: |
| 32 | TRTO |
| 33 | TRTH |
| 34 | TRFR |
| 35 | TRFV |
| 36 | TRSX |
| 37 | TRSV |
| 38 | TRET |
| 39 | TRNI |
| 40 | FRTY |
| WOLD BAR SYMBOL | WIN |
| DIAMOND SYMBOL | WINX10 |
| $\$ 20.00$ | TWENTY |
| $\$ 25.00$ | TWY FIV |
| $\$ 50.00$ | FIFTY |
| $\$ 100$ | ONE HUND |
| $\$ 200$ | TWO HUND |
| $\$ 500$ | FIV HUND |
| $\$ 1,000$ | ONE THOU |
| $\$ 5,000$ | FIV THOU |
| $\$ 10,000$ | 10 THOU |
| $\$ O N E ~ M I L L ~$ | ONE MIL |
|  |  |

## Table 2

Figure 2:16 TAC GAME NO. 1617 - 4.0

| Prize Amount | Approximate <br> Number of Winners* | Approximate Odds <br> are 1 in ** |
| :---: | :---: | :---: |
| $\$ 20$ | 960,000 | 6.25 |
| $\$ 25$ | 240,000 | 25.00 |
| $\$ 50$ | 720,000 | 8.33 |
| $\$ 100$ | 112,500 | 53.33 |
| $\$ 200$ | 25,500 | 235.29 |
| $\$ 500$ | 6,000 | $1,000.00$ |
| $\$ 1,000$ | 1,600 | $3,750.00$ |
| $\$ 5,000$ | 550 | $10,909.09$ |
| $\$ 10,000$ | 20 | $300,000.00$ |
| $\$ 1,000,000$ | 5 | $1,200,000.00$ |

*The number of prizes in a game is approximate based on the number of tickets ordered. The number of actual prizes available in a game may vary based on number of tickets manufactured, testing, distribution, sales and number of prizes claimed.
**The overall odds of winning a prize are 1 in 2.90. The individual odds of winning for a particular prize level may vary based on sales, distribution, testing, and number of prizes claimed.

